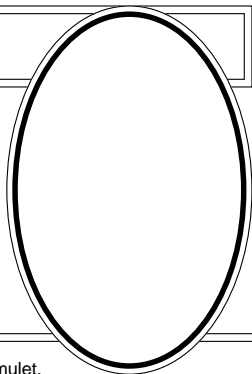


SKAVEN

Wounds: 1D6+3
Move: 5
Weapon Skill: 3
Ballistic Skill: 4+
Strength: 3
Toughness: 3
Initiative: 4
Attacks: 1



Equipment: Warpstone Amulet.

Weapon: Sword, causing 1D6+3 Wounds.

Armour: None.

Pinning: Breaks from pinning on a roll of 4+.

Special Rules

The Skaven can see in the dark, without aid of a Lantern.

In order to have a chance of surviving, the Skaven Warrior has to be far luckier than most. He starts with two Luck points.

ENEMY'S WS	1	2	3	4	5	6	7	8	9	10
TO HIT FOE	2	3	4	4	4	4	5	5	5	6

• THE SKAVEN •

Within the underground ruins of the ancient Dwarf empire, and lurking beneath the cities of the present empires of mankind is a teeming civilization of wretched children of Chaos known as the Skaven. These creatures are descendants of rats of ages past who nibbled on raw chunks of Chaos magic known as Warpstone, and who were mutated by its power, gaining size and intelligence.

Life is brutal and generally short in the crowded Undercities of the Skaven empire. Could it be possible that some individual Skaven might try to break free from his doomed existence, and seek his own fortune, perhaps even choosing to follow the cause of Good?

It's highly unlikely, to be sure, but at the very least, some opportunistic Skaven might be able to play upon the Warriors' sense of morality to allow him to join their cause. Sure, he can fight Monsters, maybe even get even with some of his Skaven rivals in the name of Good, and get plenty of pretty treasure in the process!

SKAVEN ADVANCED PROFILES

Battle Level 2 | Wounds: 2D6+3 | Wpn./Bal. Skill: 3/3+
 Strength/Dice: 4/2 | Toughness: 3
 Initiative: 5 | Attacks: 2

ENEMY'S WS	1	2	3	4	5	6	7	8	9	10
TO HIT	2	3	4	4	4	5	5	5	5	6

Luck: 2
 Willpower: 1
 Pinning: Auto
 SKILLS: 1

Battle Level 3 | Wounds: 3D6+3 | Wpn./Bal. Skill: 4/3+
 Strength/Dice: 4/2 | Toughness: 3
 Initiative: 5 | Attacks: 2

ENEMY'S WS	1	2	3	4	5	6	7	8	9	10
TO HIT	2	3	3	4	4	4	4	4	5	5

Luck: 2
 Willpower: 1
 Pinning: Auto
 SKILLS: 2

Battle Level 4 | Wounds: 4D6+3 | Wpn./Bal. Skill: 4/3+
 Strength/Dice: 4/2 | Toughness: 3
 Initiative: 5 | Attacks: 2

ENEMY'S WS	1	2	3	4	5	6	7	8	9	10
TO HIT	2	3	3	4	4	4	4	4	5	5

Luck: 3
 Willpower: 1
 Pinning: Auto
 SKILLS: 2

Battle Level 5 | Wounds: 5D6+3 | Wpn./Bal. Skill: 5/2+
 Strength/Dice: 4/2 | Toughness: 3
 Initiative: 6 | Attacks: 3

ENEMY'S WS	1	2	3	4	5	6	7	8	9	10
TO HIT	2	2	3	3	4	4	4	4	4	4

Luck: 3
 Willpower: 2
 Pinning: Auto
 SKILLS: 2

SKAVEN ADVANCED PROFILES

Battle Level 6 | Wounds: 6D6+3 | Wpn./Bal. Skill: 5/2+
 Strength/Dice: 4/2 | Toughness: 4
 Initiative: 6 | Attacks: 3

ENEMY'S WS	1	2	3	4	5	6	7	8	9	10
TO HIT	2	3	3	3	4	4	4	4	4	4

Luck: 4
 Willpower: 2
 Pinning: Auto
 SKILLS: 2

Battle Level 7 | Wounds: 7D6+3 | Wpn./Bal. Skill: 5/2+
 Strength/Dice: 4/2 | Toughness: 4
 Initiative: 6 | Attacks: 4

ENEMY'S WS	1	2	3	4	5	6	7	8	9	10
TO HIT	2	3	3	3	4	4	4	4	4	4

Luck: 4
 Willpower: 2
 Pinning: Auto
 SKILLS: 3

Battle Level 8 | Wounds: 8D6+3 | Wpn./Bal. Skill: 5/1+
 Strength/Dice: 4/2 | Toughness: 4
 Initiative: 6 | Attacks: 4

ENEMY'S WS	1	2	3	4	5	6	7	8	9	10
TO HIT	2	3	3	3	4	4	4	4	4	4

Luck: 4
 Willpower: 2
 Pinning: Auto
 SKILLS: 3

Battle Level 9 | Wounds: 8D6+3 | Wpn./Bal. Skill: 6/1+
 Strength/Dice: 4/2 | Toughness: 4
 Initiative: 7 | Attacks: 4

ENEMY'S WS	1	2	3	4	5	6	7	8	9	10
TO HIT	2	3	3	3	3	4	4	4	4	4

Luck: 4
 Willpower: 2
 Pinning: Auto
 SKILLS: 4

Battle Level 10 | Wounds: 9D6+3 | Wpn./Bal. Skill: 6/1+
 Strength/Dice: 4/2 | Toughness: 4
 Initiative: 7 | Attacks: 4

ENEMY'S WS	1	2	3	4	5	6	7	8	9	10
TO HIT	2	3	3	3	3	4	4	4	4	4

Luck: 5
 Willpower: 2
 Pinning: Auto
 SKILLS: 4