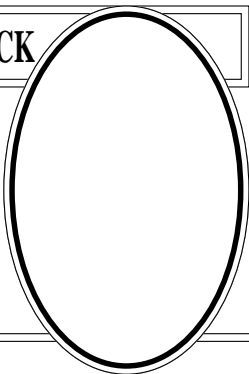


SKAVEN WARLOCK

Wounds: 1D6+6
Move: 5
Weapon Skill: 2
Ballistic Skill: 5+
Strength: 3
Toughness: 4
Initiative: 5
Attacks: 1



Equipment: None.

Weapon: Sword, causing 1D6+3 Wounds.

Armour: None.

Pinning: Breaks from pinning on a roll of 4+.

Special Rules

The Warlock may cast a randomly selected spell each turn, as described on p. 113 of the Roleplay Book.

When an enemy hits the Warlock with a weapon, roll 1D6. On a roll of 5 or 6, the Warlock dodges and the attack misses completely.

ENEMY'S WS	1	2	3	4	5	6	7	8	9	10
TO HIT FOE	2	3	3	4	4	4	4	4	5	5

• THE SKAVEN WARLOCK •

In ages past, swarms of vermin fed upon solid chunks of magic that had spewed out from the Warp, known as Warpstone. They mutated and grew, and while most died horrible deaths, those who remained increased in intelligence and eventually formed the foul subterranean race known as the Skaven.

Some among their number are gifted with the power to shape the energies of the Warp, and are known as Warlocks. The greatest among them, often believed to be a separate race unto themselves, are the Grey Seers.

Drawing upon the energies of the Warp is a very precarious thing, and to bend them in the way one wishes brings terrible risks. Therefore, many Skaven spell-casters simply employ a very random, unpredictable sort of magic, subject to the fickle winds of Chaos.

Skaven spellcasters enjoy a special place in Skaven society, and are perhaps the least likely of all their number to have a shred of goodness in them. However, perhaps one such Warlock might manage to fanagle his way into a band of Warriors for personal gain, or due to a truly rare glimmer of heroism. Whatever the case, a Skaven wizard is not to be trifled with!

SKAVEN WARLOCK ADVANCED PROFILES

Battle Level 2 Wounds: 2D6+6 Wpn./Bal. Skill: 3/4+
 Strength/Dice: 3/2 Toughness: 4
 Initiative: 5 Attacks: 1

ENEMY'S WS	1	2	3	4	5	6	7	8	9	10
TO HIT	2	3	4	4	4	4	5	5	5	6
SKAVEN MAGIC: 1	SKILLS: 1									

Luck: 0	Willpower: 2	Pinning: 4+
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Battle Level 3 Wounds: 2D6+6 Wpn./Bal. Skill: 3/4+
 Strength/Dice: 3/2 Toughness: 4
 Initiative: 5 Attacks: 1

ENEMY'S WS	1	2	3	4	5	6	7	8	9	10
TO HIT	2	3	4	4	4	4	5	5	5	6
SKAVEN MAGIC: 1	SKILLS: 1									

Luck: 0	Willpower: 2	Pinning: 4+
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Battle Level 4 Wounds: 2D6+6 Wpn./Bal. Skill: 3/4+
 Strength/Dice: 4/2 Toughness: 4
 Initiative: 5 Attacks: 1

ENEMY'S WS	1	2	3	4	5	6	7	8	9	10
TO HIT	2	3	4	4	4	4	5	5	5	6
SKAVEN MAGIC: 1	SKILLS: 2									

Luck: 1	Willpower: 2	Pinning: 3+
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Battle Level 5 Wounds: 3D6+6 Wpn./Bal. Skill: 3/4+
 Strength/Dice: 4/2 Toughness: 4
 Initiative: 5 Attacks: 1

ENEMY'S WS	1	2	3	4	5	6	7	8	9	10
TO HIT	2	3	4	4	4	4	5	5	5	6
SKAVEN MAGIC: 2	SKILLS: 2									

Luck: 1	Willpower: 2	Pinning: 3+
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SKAVEN WARLOCK ADVANCED PROFILES

Battle Level 6 Wounds: 4D6+6 Wpn./Bal. Skill: 3/4+
 Strength/Dice: 4/2 Toughness: 4
 Initiative: 5 Attacks: 1

ENEMY'S WS	1	2	3	4	5	6	7	8	9	10
TO HIT	2	3	4	4	4	4	5	5	5	5
SKAVEN MAGIC: 2	SKILLS: 2									

Battle Level 7 Wounds: 5D6+6 Wpn./Bal. Skill: 3/4+
 Strength/Dice: 4/2 Toughness: 4
 Initiative: 6 Attacks: 2

ENEMY'S WS	1	2	3	4	5	6	7	8	9	10
TO HIT	2	3	4	4	4	4	5	5	5	5
SKAVEN MAGIC: 3	SKILLS: 3									

Battle Level 8 Wounds: 5D6+6 Wpn./Bal. Skill: 4/3+
 Strength/Dice: 4/2 Toughness: 4
 Initiative: 6 Attacks: 3

ENEMY'S WS	1	2	3	4	5	6	7	8	9	10
TO HIT	2	3	3	4	4	4	4	4	5	5
SKAVEN MAGIC: 3	SKILLS: 3									

Battle Level 9 Wounds: 6D6+6 Wpn./Bal. Skill: 5/2+
 Strength/Dice: 4/3 Toughness: 4
 Initiative: 7 Attacks: 4

ENEMY'S WS	1	2	3	4	5	6	7	8	9	10
TO HIT	2	3	3	3	3	4	4	4	4	4
SKAVEN MAGIC: 4	SKILLS: 4									

Battle Level 10 Wounds: 7D6+6 Wpn./Bal. Skill: 6/1+
 Strength/Dice: 4/3 Toughness: 4
 Initiative: 7 Attacks: 4

ENEMY'S WS	1	2	3	4	5	6	7	8	9	10
TO HIT	2	3	3	3	3	4	4	4	4	4
SKAVEN MAGIC: 4	SKILLS: 5									

Luck: 2	Willpower: 3	Pinning: 3+
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