

LOCK TOOLS

Opens any lock as long as it is not magical or the rules state otherwise. On a roll of 1D6, the lock opens on 4+. On a roll of 1, the picks are broken and useless.

HEALING POTION

Brings one Warrior back up to full Wounds.
The potion may only be used once, and is then discarded.

200 G

POTION OF STRENGTH

This potion gives your Warrior +1 Strength for one turn.

In addition, roll 1D6.
On a roll of 6, this effect lasts for the remainder of this adventure.

100 G

POTION OF TOUGHNESS

This potion gives your Warrior +1 Toughness for one turn.

In addition, roll 1D6.
On a roll of 6, this effect lasts for the remainder of the adventure.

100 G

GOLDEN KEY

This is a golden key which glows faintly, obviously magical.

20 G

BERSERKER SWORD

When used by the Barbarian, this sword adds +1 to the dice roll to see if he becomes berserk.

When used by other Warriors, this sword has no magical effect.

250 G

BLADE OF SEA GOLD

While your Warrior is using this sword each attack he makes ignores the first point of his opponent's armor.

150 G

DWARVEN WARHAMMER

This weapon causes +1 Wound every time it hits.

This may only be used by a Dwarf.

150 G

DESTROY MAGIC SCROLL

This scroll allows the Wizard to automatically dispel and destroy any one spell cast against him or his companions.

The target may not use the same spell again.

One use, then discard. 350 G

IRON KEY

A rusty iron key hangs on an equally corroded chain.

CANDLE

Illuminates the board section the bearer is in, plus all adjoining board sections for 2D6 turns.

One use, then discard.

TINDERBOX

This metal box contains flint, steel and pieces of tinder.

TORCH

Illuminates the board section the bearer is in, plus all adjoining board sections.

Lasts for the remainder of the adventure, then discard.

ENERGY JEWEL

This jewel contains 1D6 points of Power that the Wizard can use to cast spells.

Once drained, the jewel is useless and worthless.

200 G

BOOK OF NECROMANCY

This flesh-bound spell book contains dark treatises on the powers of Chaos magic.