

EQUIPMENT CARD

QUIVER OF ARROWS

The arrows are fletched with dyed feathers, and fitted with sharp steel tips.

The quiver initially contains 12 arrows, and may hold a maximum of 24 arrows. Each arrow may be used once, with a bow.

ARROWS

ONE USE EACH

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QUIVER OF BOLTS

The leather quiver holds several sharp crossbow bolts.

The quiver initially contains 12 bolts, and may hold a maximum of 24 bolts. Each bolt may be used once, with a crossbow or pistol crossbow.

BOLTS

ONE USE EACH

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QUIVER OF BOLTS

The leather quiver holds several sharp crossbow bolts.

The quiver initially contains 12 bolts, and may hold a maximum of 24 bolts. Each bolt may be used once, with a crossbow or pistol crossbow.

BOLTS

ONE USE EACH

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THROWING STARS

These sharp weapons are favored by rogues.

The bag holds 12 throwing stars. Each may be thrown, doing 1D6+1 Wounds, at -1 BS, ignoring armor. As many stars can be thrown per Turn as the Warrior has Attacks.

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ONE USE EACH

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ONE USE EACH